

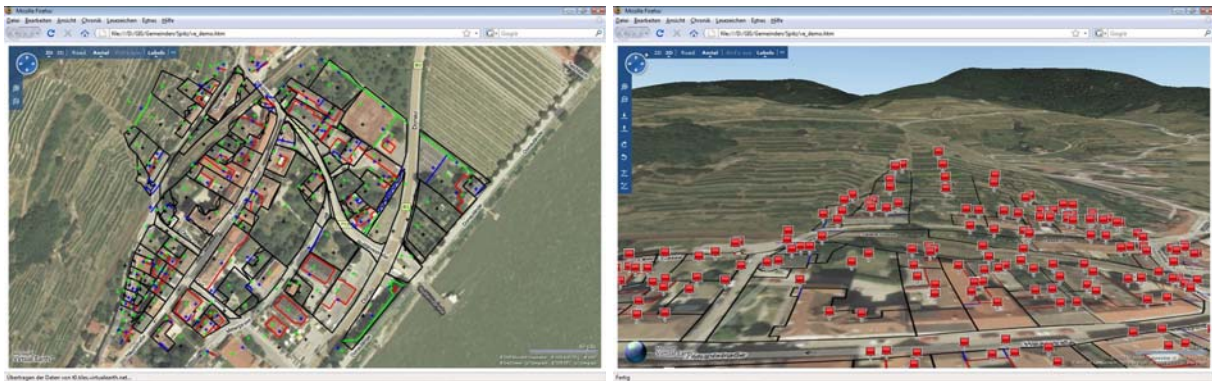
PROGIS signed agreement with Microsoft

WinGIS solutions for Microsoft Virtual Earth available

During the last months PROGIS has developed the technological link to the Microsoft Virtual Earth technology. This development has been taken place in two steps:

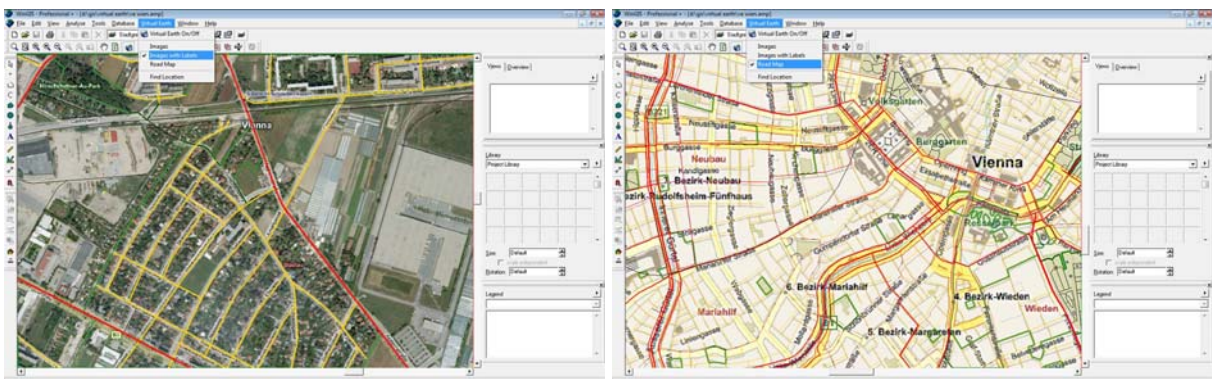
At first, a technology allowing to **export any WinGIS project** - that means also any AGROffice project or any Forest Office project or any project developed within the WinGIS SDK environment - to Virtual Earth (VE) and to use all the benefits that raster or additional vector (e.g. road maps) information of VE provides to users, was developed.

The result of this export function is an HTML document which can be easily embedded in an existing web page.



A WinGIS project exported into Virtual Earth in 2D and 3D view.

The second development was a technology that **Virtual Earth becomes the raster layer within WinGIS** or any WinGIS derivate or in other words, any Virtual Earth data can become part of any WinGIS or WinGIS derivate project.



Virtual Earth embedded as the raster layer into WinGIS

This innovation means in general that all PROGIS technology can work in any country of the world where Virtual Earth data are available; depending on the quality of these data users can start their project immediately without thinking about existing raster data (satellite images, aero-images). In the case of older images or images with less resolution the images will be the background information